

Design and Implementation of Andromeda

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TYPES 2016

Type theory with equality reflection

- ▶ dependent product
- ▶ equality type

EQ-REFLECTION

$$\frac{\Gamma \vdash p : \mathbf{Eq}_T(e_1, e_2)}{\Gamma \vdash e_1 \equiv e_2 : T}$$

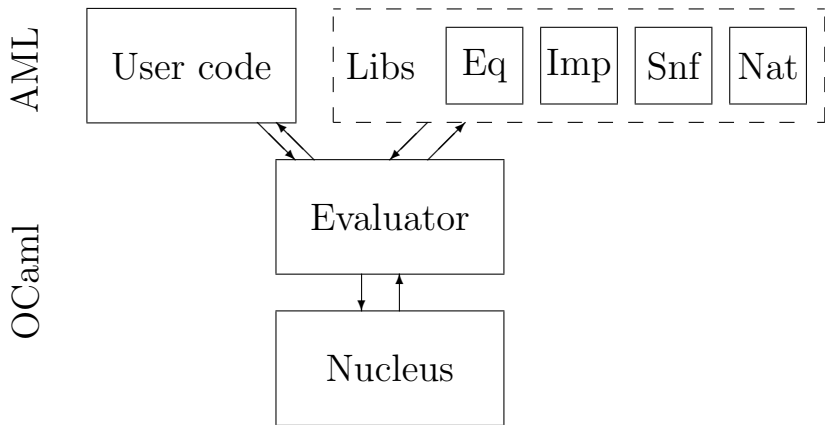
Expressivity

This TT can hypothesise judgemental equalities.

In Andromeda, this is used for

- ▶ definitions
- ▶ rewriting rules
- ▶ extensionality principles
- ▶ new types with *judgemental* computation rules:
 - ▶ declare constants for types and constructors
 - ▶ declare constants of equality types

Architecture



Nucleus

- ▶ simple: 1800 lines of pure OCaml
- ▶ implements exactly the rules of our TT
- ▶ computes *judgements* $\Gamma \vdash e : T$

Andromeda Meta Language (AML)

- ▶ ML-style language
- ▶ special data type judgement :
 - ▶ smart constructors via Nucleus
 - ▶ pattern matching on syntax
- ▶ algebraic effects & handlers à la EFF

Questions asked by the Evaluator

- ▶ equality:

$$\Gamma \vdash (\lambda x:T . x) e \equiv e : T$$

- ▶ type shape analysis:

$$T \hookrightarrow \prod_{(x:A)} B$$

- ▶ coercions:

“ a has type Field but expected a Ring”

Soundness

*The values of type **judgement** are the derivable judgements in type theory with equality reflection.*

We implemented some safe algorithms:

- ▶ `equal.m31` (600 lines)
- ▶ `hints.m31` (400 lines)

Related work

- ▶ rewriting in TT: ‘sprinkles’, Dedukti, CoqMT, ...
- ▶ “extensional” type theory: Nuprl
- ▶ ML based ITPs: LCF / HOL (light) family

Plans

- ▶ improve efficiency
- ▶ replace $\text{Type} : \text{Type}$ with universes
- ▶ axiomatise Homotopy Type System
- ▶ users!