Approximate Relational Reasoning for Higher-Order Probabilistic Programs

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Motivation

Correct randomized programs compute results approximately! Goal: Bound error probability. Correct randomized programs compute results approximately! Goal: Bound error probability.

Example from cryptography (2^n possible keys, usually $Q \ll 2^n$):

$$\left| \Pr\left[\mathcal{A}(\text{enc}(\text{keygen}())_{|Q}) = 1 \right] - \Pr\left[\mathcal{A}(\text{rand}_{\text{cipher}_{|Q}}) = 1 \right] \right| \leq \frac{Q^2}{2^{n+1}}$$

Specification:

"enc behaves (almost) like the uniform distribution on ciphertexts."

Correct randomized programs may take arbitrarily long to run!

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Correct randomized programs may take arbitrarily long to run! Goal: Prove equivalence despite different internal use of randomness. Let *M* < *N*.

let direct _ = let reject _ =
rand M (rec sampler _ =
let x = rand N in
if x ≤ M then x else sampler ()) ()

Claim:

Both functions compute the uniform distribution on $\{0, \ldots, M\}$.

Probabilistic Specifications for Probabilistic Programs



Higher Order Separation Logic and Probabilities

- Many success stories for probabilistic semantics & logics, in particular relational reasoning via *couplings*
- Higher-order functions and HO state still hard
- Iris: modular via HO separation logic (resource algebras, invariants, ...)
- Clutch/Approxis: modular, local reasoning for randomisation
- All formalized in Coq on top of Iris

Program Semantics

A ML-like language with higher-order (recursive) functions, higher-order state, impredicative polymorphism, ..., and probabilistic uniform sampling.

$$v \in Val ::= z \in \mathbb{Z} \mid b \in \mathbb{B} \mid () \mid \ell \in Loc \mid \operatorname{rec} fx = e \mid \dots$$
$$e \in Expr ::= v \mid \operatorname{ref}(e) \mid !e \mid e_1 \leftarrow e_2 \mid \dots \mid \operatorname{rand}(e)$$

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$$h \in Heap \triangleq Loc \xrightarrow{\operatorname{fin}} Val$$
$$\rho \in Cfg \triangleq Expr \times Heap$$

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$$h \in Heap \triangleq Loc \stackrel{\text{fin}}{\longrightarrow} Val$$

 $\rho \in Cfg \triangleq Expr \times Heap$

$$\tau \in Type ::= \alpha \mid \text{unit} \mid \text{bool} \mid \text{int} \mid \tau \times \tau \mid \tau + \tau \mid \tau \to \tau \mid$$
$$\forall \alpha. \tau \mid \exists \alpha. \tau \mid \mu \alpha. \tau \mid \text{ref} \tau$$

and a standard typing judgment $\Gamma \vdash e : \tau$.

A (discrete) sub-distribution $\mu \in \mathcal{D}(A)$ over a countable set A is a function $\mu : A \to [0, 1]$ such that $\sum_{a \in A} \mu(a) \leq 1$.

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Let $\mu \in \mathcal{D}(A)$, $a \in A$, and $f : A \to \mathcal{D}(B)$. The distribution monad is given by

1.
$$\operatorname{bind}(f, \mu)(b) \triangleq \sum_{a \in A} \mu(a) \cdot f(a)(b)$$

2. $\operatorname{ret}(a)(a') \triangleq 1$ if $a = a', 0$ otherwise.

Probabilistic computations compose!

A program *e* with heap *h* evaluates to a distribution on values: $exec(e, h) \in \mathcal{D}(Val)$.

exec is defined by iterating step : $Cfg \rightarrow \mathcal{D}(Cfg)$ via bind.

Write $(e,h) \rightarrow^p (e',h')$ if step(e,h)(e',h') = p.

$$(\lambda x. e_1) e_2 \rightarrow^1 e_1[e_2/x]$$

$$\vdots$$
rand(N) $\rightarrow^{1/(N+1)} k \qquad \forall k \in \{0, 1, \dots, N\}$

• exec flip = {true : 0.5, false : 0.5}

Semantics examples

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- exec(not flip) = {false : 0.5, true : 0.5}
- Let ℓ be a location and write h_n for the heap $[\ell \mapsto n]$. Define $e \triangleq (\operatorname{rec} f_- = \operatorname{if} \operatorname{flip}$ then $! \ell \operatorname{else} (\ell \leftarrow ! \ell + 1; f()))()$.

$$\begin{array}{c}
(e, h_{0}) \\
 & 1 \\
 & 1 \\
 & 1 \\
 & 1 \\
 & 2 \\
 & 2 \\
 & (e, h_{2}) \\
 & 1 \\
 & (e, h_{3}) \\
 & \vdots \\
\end{array}$$

$$exec(e, h_0) = \{0: 1/2, 1: 1/4, 2: 1/8, \ldots\}$$

Specifications & Couplings

- Reasoning about equality of distributions directly is hard.
- "Coupling" proof technique: synchronize randomness





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- Couplings compose:

 $\frac{\operatorname{rwp} e_1 \preceq e'_1 \{\psi\} \quad \forall v, v'. \psi(v, v') \twoheadrightarrow \operatorname{rwp} e_2[v/x] \preceq e'_2[v'/x] \{\phi\}}{\operatorname{rwp} \operatorname{let} x = e_1 \operatorname{in} e_2 \preceq \operatorname{let} x = e'_1 \operatorname{in} e'_2 \{\phi\}}$

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- Postcondition ϕ can be any separation logic predicate. Today, we mostly use equality ("eq").
- \cdot rwp $e \precsim e' \{\phi\}$ is defined as *refinement*. Today, think bi-refinement (equivalence).

• Expose probabilistic reasoning only via coupling rule for "alignment":

f bijection $\forall 0 \le n \le N, rwp \ n \preceq fn \ \{\phi\}$

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• Standard, familiar rules for state etc. remain valid! For example:

$$\frac{\ell \mapsto \mathsf{v} \qquad \ell \mapsto \mathsf{v} \twoheadrightarrow \mathsf{rwp} \ \mathsf{v} \precsim e \ \{\phi\}}{\mathsf{rwp} \ ! \ell \precsim e \ \{\phi\}} \text{ RWP-LOAD-L}$$

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But also Löb induction, impredicative invariants, logical relations, ...

• Soundness theorem:

If rwp $e \preceq e' \{eq\}$ then $exec(e, h)(v) \leq exec(e', h')(v)$ for all h, h', and v.

	rwp true \precsim not(\neg true) {eq}	rwp false \preceq not(\neg false) {eq}
$\neg:\mathbb{B}\to\mathbb{B}$ bij.	$\forall b. rwp \ b \precsim not (\neg b) \{eq\}$	
rwp_flip ≾ notflip_{eq}		

Fancy Alignment

Two one-time samplers:

```
eager \triangleq \operatorname{let} b = \operatorname{flip} \operatorname{in} \lambda_{-}. b
```

```
lazy \triangleq let r = ref None in
\lambda_-. match ! r with
Some b \Rightarrow b
| None \Rightarrow let b = flip in
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Aligning Randomness at Different Points

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We expect

rwp $C[lazy] \precsim C[eager] \{eq\}$

Equivalence should hold for any (well-typed) context *C* evaluating to a boolean.

Note: Not the same distribution on values, but same observations!

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f bijection $\forall 0 \le n \le N \text{ rwp } n \preceq fn \{\phi\}$ $rwp \text{ rand } N \preceq rand N \{\phi\}$

Does not apply: only allows coupling the *next* rand in both programs.
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rwp rand $N \precsim$ rand $N \lbrace \phi \rbrace$

Does not apply: only allows coupling the *next* rand in both programs.

Q: Why bother? A: Simplified example from ElGamal encryption scheme.

• Goal: $\forall C : (unit \rightarrow bool) \Rightarrow bool, rwp C[lazy] \preceq C[eager] \{eq\}$

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- Idea:
 - "Presampling tapes" de-couple construction of coupling from operational semantics by introducing a resource for "logical randomness".
 - "Tape allocation" confers *ownership* of a fresh (logical) source of randomness.

Modify RandML as follows

flip(ι) $\iota \mapsto \epsilon$









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\iota: tape \vdash rwp flip \preceq flip(\iota) {eq}
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$$\iota\mapsto b_1 \quad b_2 \quad \cdots \quad b_k$$

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$$\iota \hookrightarrow \vec{b}$$

that denotes ownership of a tape ι and its contents \vec{b} .

$$\frac{\forall \iota . \iota \hookrightarrow \epsilon \twoheadrightarrow \mathsf{rwp} \ \iota \precsim e \ \{\tau\}}{\mathsf{rwp} \ \mathsf{tape} \ \precsim e \ \{\tau\}} \qquad \qquad \frac{\iota \hookrightarrow b \cdot \vec{b} \qquad \iota \hookrightarrow \vec{b} \twoheadrightarrow \mathsf{rwp} \ b \ \precsim e_2 \ \{\tau\}}{\mathsf{rwp} \ \mathsf{flip}(\iota) \ \precsim e_2 \ \{\tau\}}$$

It-locally-turns reasoning about probabilistic choice into reasoning about state.

$$\frac{f \text{ bijection } \iota \hookrightarrow \vec{b} \quad \forall b. \, \iota \hookrightarrow \vec{b} \cdot b \twoheadrightarrow \text{ rwp } e \precsim f(b) \ \{\phi\}}{\text{ rwp } e \precsim f \text{ lip } \{\phi\}}$$

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Lazy / Eager Coin with Tapes

let b = flip in λ_{-} . b

let r = ref None in let $\iota = tape$ in λ_{-} . match ! r with Some $b \Rightarrow b$ | None \Rightarrow let $b = (flip \iota)$ in $r \leftarrow \text{Some } b$: h end

. .

Proof:

- \cdot asynchronously couple flip and tape ι
- invariant: $(\iota \hookrightarrow (1, b) * \ell \mapsto \text{None}) \lor \ell \mapsto \text{Some}(b)$
- case distinction on value of ! r

Approximate Reasoning

Sampling with replacement:

let $x_0 = \operatorname{rand} N$ in

let $x_1 = \operatorname{rand} N$ in

let $x_2 = \operatorname{rand} N$ in

 (x_0, x_1, x_2)

without replacement: let $x_0 = \operatorname{rand} N$ in let $x_1 = \operatorname{rand} N \setminus \{x_0\}$ in let $x_2 = \operatorname{rand} N \setminus \{x_0, x_1\}$ in (x_0, x_1, x_2) Sampling with replacement:

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 (x_0, x_1, x_2) (x_0, x_1, x_2)

• We want to align distributions that aren't equal.

Sampling with replacement:

 $let x_0 = rand N in \qquad let x_0 = rand N in$ $\pounds \left(\frac{1}{N+1}\right) \qquad let x_1 = rand N in \qquad let x_1 = rand N \setminus \{x_0\} in$ $\pounds \left(\frac{2}{N+1}\right) \qquad let x_2 = rand N in \qquad let x_2 = rand N \setminus \{x_0, x_1\} in$ $(x_0, x_1, x_2) \qquad (x_0, x_1, x_2)$

- \cdot We want to align distributions that aren't equal.
- "Error credits" logically bound the distance between aligned distributions.

without replacement:

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• $f(\varepsilon)$ asserts ownership of ε error credits, where $\varepsilon \in [0, 1]$.

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$$\vdash \pounds(0) \qquad \pounds(\varepsilon_1) \ast \pounds(\varepsilon_2) \dashv \vdash \pounds(\varepsilon_1 + \varepsilon_2) \qquad \pounds(1) \vdash \bot$$

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• "Mismatched" samplings *consume* error:

$$\frac{\boldsymbol{\pounds}\left(\frac{1}{N+2}\right) \quad \forall n \leq N. \text{ rwp } n \preceq n \ \{\boldsymbol{\Phi}\}}{\text{rwp rand } N \preceq \text{ rand } (N+1) \ \{\boldsymbol{\Phi}\}}$$
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• "Mismatched" samplings *consume* error:

$$\frac{\mathscr{I}\left(\frac{1}{N+2}\right) \quad \forall n \leq N. \text{ rwp } n \preceq n \ \{\Phi\}}{\text{rwp rand } N \preceq \text{ rand } (N+1) \ \{\Phi\}}$$

• More generally (also: variant for tapes) :

$$\frac{f: \mathbb{N}_{\leq N} \to \mathbb{N}_{\leq M} \text{ injection } \mathscr{I}\left(\frac{M-N}{M+1}\right) \qquad N \leq M \qquad \forall n \leq N. \text{ rwp } n \preccurlyeq f(n) \{\Phi\}}{\text{rwp rand } N \preccurlyeq \text{rand } M \{\Phi\}}$$

- Semantic model requires a different notion of *approximate* coupling.
- Compatible with all previous probabilistic and non-probabilistic features.
- Soundness theorem:

If $f(\varepsilon) \vdash \text{rwp } e \preceq e' \{eq\}$ then the distributions induced by executing e and e' are at distance at most ε .

NB: $\varepsilon = 0$ means equality, recovering the previous logic.

Application: Equivalence by Approximation

let direct = let reject = let ι_d = tape M in let $\iota_r = tape N$ in rand $M \iota_d$ (rec sampler _ = let $x = rand N \iota_r$ in if $x \leq M$ then x else sampler ()) () Let $p = \frac{1}{M+1}$ and $\bar{p} = 1 - p$. reject() direct () reject () М reject() $\Pr[\phi] = 1$ where $\phi = \lambda k.0 < k < M$ reject() . - $\Pr[\neg \phi] = \overline{p}^n$ after *n* rec. calls, goes to 0

We prove, for all (well-typed) adversaries \mathcal{A} :

$$\mathscr{I}\left(\frac{Q^2}{2^{n+1}}\right) \twoheadrightarrow \operatorname{rwp} \mathscr{A}\left(\operatorname{enc}\left(\operatorname{keygen}\left(\right)\right)_{|Q}\right) \precsim \mathscr{A}\left(\operatorname{rand_cipher}_{|Q}\right) \{eq\}$$

By soundness theorem:

$$\left| \Pr[\mathcal{A}(\text{enc}(\text{keygen}())_{|Q}) = 1] - \Pr[\mathcal{A}(\text{rand}_{\text{cipher}_{|Q}}) = 1] \right| \le \frac{Q^2}{2^{n+1}}$$

Preprint available at arxiv:2407.14107 (will be at POPL'25) Code & other papers at https://github.com/logsem/clutch

- Clutch: refinement, asynchronous sampling via tapes
- Eris: unary, bound probability of "bad events" via error credits
- Caliper: termination-preserving refinement
- Tachis: expected cost (e.g., time or entropy) via cost credits
- Approxis: approximate refinement
- ongoing: concurrency, continuous distributions
- future: differential privacy, unifying framework, tail bounds, more security, fair schedulers, distributed systems...

$$(h, e) \rightarrow^{1} (h, e')$$

$$(h, \operatorname{ref}(v)) \rightarrow^{1} (h[\ell \mapsto v], \ell)$$

$$(h, ! \ell) \rightarrow^{1} (h, h(\ell))$$

$$(h, \ell \leftarrow v) \rightarrow^{1} (h[\ell \mapsto v], ())$$

$$(h, \operatorname{rand} N) \rightarrow^{p} (h, k)$$

$$(h, E[e]) \rightarrow^{p} (h', E[e'])$$

if $e \xrightarrow{\text{pure}} e'$ where $\ell = \text{freshLoc}(\text{dom}(h))$ if $\ell \in \text{dom}(h)$ if $\ell \in \text{dom}(h)$ $p = \frac{1}{N+1} \text{ and } 0 \le k \le N$ if $(h, e) \rightarrow^p (h', e')$

Definition (*n***-step execution)**

$$\operatorname{execVal}_{n}(e,\sigma) \triangleq \begin{cases} \mathbf{0} & \text{if } e \notin Val \text{ and } n = 0\\ \operatorname{ret}(e) & \text{if } e \in Val\\ \operatorname{step}(e,\sigma) \gg \operatorname{execVal}_{(n-1)} & \text{otherwise} \end{cases}$$

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We can take the limit since execVal is monotone and bounded.

$$\operatorname{execVal}(\rho)(v) \triangleq \lim_{n \to \infty} \operatorname{execVal}_n(\rho)(v)$$

A program thus induces a distribution on values.

A coupling for distributions $\mu_1 : \mathcal{D}(A), \mu_2 : \mathcal{D}(B)$, is a distribution μ on $A \times B$ such that $\lambda a. \sum_{b \in B} \mu(a, b) = \mu_1$ and $\lambda b. \sum_{a \in A} \mu(a, b) = \mu_2$.

A coupling μ lifts a relation R if for all (a, b) s.t. $\mu(a, b) > 0$, R(a, b) holds.

Definition (Approximate Coupling) Let $\mu_1 \in \mathcal{D}(A)$ and $\mu_2 \in \mathcal{D}(B)$. Given some approximation error $\varepsilon \in [0, 1]$ and a relation $R \subseteq A \times B$, we say that there exists an (ε, R) -coupling of μ_1 and μ_2 if for all [0, 1]-valued random variables $X : A \to [0, 1]$ and $Y : B \to [0, 1]$, such that $(a, b) \in R$ implies $X(a) \leq Y(b)$, the expected value of X exceeds the expected value of Y by at most ε , *i.e.*, $\mathbb{E}_{\mu_1}[X] \leq \mathbb{E}_{\mu_2}[Y] + \varepsilon$. We write $\mu_1 \lesssim_{\varepsilon} \mu_2 : R$ if an (ε, R) -coupling exists between μ_1 and μ_2 .

$$\frac{0 < \varepsilon \qquad 1 < k \qquad \forall \varepsilon' . (\not = (k \cdot \varepsilon') - \ast P) \ast \not = (\varepsilon') \vdash P}{\not = (\varepsilon) \vdash P} \text{ ERR-AMP}$$

$$\frac{0 < \varepsilon \qquad 1 < k}{\forall \varepsilon' . (\not = (k \cdot \varepsilon') - \ast \text{ rwp } e \preceq e' \ \{\Phi\}) \ast \not = (\varepsilon') \vdash \text{ rwp } e \preceq e' \ \{\Phi\}}{\not = (\varepsilon) \vdash \text{ rwp } e \preceq e' \ \{\Phi\}} \text{ WP-ERR-AMP}$$



let q_calls (Q : int) (f : $\alpha \rightarrow \beta$) : $\alpha \rightarrow \beta$ option = let counter = ref0 in λx . if (! counter < Q) then incr counter; Some (f x) else None